

# Video Guide on Customize+ Facial Scaling

Don't know how to sculpt? Don't want to open up blender? Poke at your character's face with C+ instead! This is great if you want to make minor edits to your character's facial structure. It additionally helps if you have an existing sculpt, but want to make some edits to existing shapes/features.

Video is here:

[https://www.youtube.com/embed/JOiGVh\\_uV-M?si=8jk\\_NCogwvMHiOoY](https://www.youtube.com/embed/JOiGVh_uV-M?si=8jk_NCogwvMHiOoY)

Some notes:

- This video was recorded on an older version of Customize+. The process remains the same, but the bones are now labeled properly in the plugin's UI.
- This guide anticipates that you already have C+ installed.
- This guide anticipates that you understand basic C+ functionality, including creating a template and applying it to a profile.
- For technical support with C+, please reach out to the XIVTools Discord here (<https://discord.gg/KvGJCCnG8t>). They have support channels specifically for C+ and can help point you in the right direction from there.
- Video uses vanilla m migo face 4. Makeup shown in the video is a custom/private makeup. Mostly listing that for WCIF purposes, but this process should work regardless of what modded edits you've made to a character's face.

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